Creating a 3-Pattern Chain & Inserting Effects

1. Go through the steps to create a **new mono instrument track**

2. Name the instrument track "**Boom**"

3. Insert the **virtual instrument “Boom”** on this track.
To Clear a Pattern

1. Set the **Edit mode switch** to **Pattern Select mode**

2. Click the first **event switch** (1)

3. Click the **Clear button** above the **Matrix display**
To Copy a Pattern

1. **Click the Copy button** above the Matrix display. Event switch 1 lights up red and the others start to blink, indicating they’re available to copy onto.

2. **Click Event switch 2.** The Event Bar returns to its normal state and pattern 1 will be copied to pattern 2.

3. **Click Event switch 2,** then set the Edit mode switch back to Pattern Edit mode. It will be the same as pattern 2. To change it, just add new instruments and rhythms.

4. **Create 3** different patterns based on the first beat.
To Create a New Pattern

1. Set the Edit mode switch to Pattern Edit mode

2. Press play on the Boom’s transport

3. In the Instrument Section, click the Kick instrument Name area. This selects that instrument.

4. In the Event Bar, click on any button and listen to it play in a loop.

5. Repeat #4 with other instruments.
Creating a Pattern Chain via MIDI

1. Go to Window > MIDI Editor

2. Choose the Pencil Tool in the MIDI editor

3. Draw in a line for the key your 1st pattern is on (check the pattern display – it’s probably C3).
4. Draw another line on the key associated with pattern 2.

5. And again for pattern 3